

Students will have developed some basic ICT skills at KS2 – the trend has changed from the use of Windows to Smart devices and Apple Mac. This makes Microsoft Software difficult for some users and therefore they have a basic knowledge. Skills would need to be developed early on.

Year 7	Year 8	Year 9	Year 10	Year 11
Content				
<p><b><u>Topic: PEAT – Protecting Endangered Animals Together.</u></b></p> <p><b><u>Explore</u></b></p> <ul style="list-style-type: none"> <li>The use of internet and media in order to convey opinions and facts.</li> <li>Understand the importance of safe internet usage.</li> <li>Investigate how companies use media to convey their role.</li> </ul> <p><b><u>Express</u></b></p> <ul style="list-style-type: none"> <li>Create ideas using appropriate software.</li> <li>Develop written skills in a formal letter.</li> </ul> <p><b><u>Exchange</u></b></p> <ul style="list-style-type: none"> <li>Communicate ideas to different audiences using digital media.</li> <li>Share and collaborate with others using these means.</li> </ul> <p><b><u>Evaluate</u></b></p> <ul style="list-style-type: none"> <li>Discuss good and bad leaflets and create their own.</li> <li>Suggest ways to improve in their own work and other's work.</li> </ul> <p><b><u>Exhibit</u></b></p> <ul style="list-style-type: none"> <li>Use of PowerPoint to advertise PEAT to a target audience.</li> </ul>	<p><b><u>Topic: Jetties café.</u></b></p> <p><b><u>Explore</u></b></p> <ul style="list-style-type: none"> <li>Access and manage data and information.</li> <li>Research, select, process and interpret information.</li> <li>Investigate, make predictions and solve problems through interaction with digital tools.</li> </ul> <p><b><u>Express</u></b></p> <ul style="list-style-type: none"> <li>Create, develop, present and publish ideas and information using a range of digital media.</li> <li>Manipulate information and multimedia products using a range of assets.</li> </ul> <p><b><u>Exchange</u></b></p> <ul style="list-style-type: none"> <li>Communicate using a range of contemporary digital methods and tools.</li> <li>Share, collaborate, exchange and develop ideas digitally.</li> <li>Understand how to keep safe and display acceptable online behaviour.</li> </ul> <p><b><u>Evaluate</u></b></p> <ul style="list-style-type: none"> <li>Talk about, review and make improvements to work, reflecting on the process and outcome.</li> <li>Consider the sources and resources used.</li> </ul> <p><b><u>Exhibit</u></b></p> <ul style="list-style-type: none"> <li>Manage and present their stored work.</li> <li>Showcase their learning across the curriculum.</li> </ul>	<p><b><u>Understanding pre-production skills</u></b></p> <ul style="list-style-type: none"> <li>Students are introduced to a range of essential pre-production techniques used in creative and digital media, including client brief, time frames, deadlines and preparation techniques.</li> </ul> <p><b><u>Production of digital graphics based on client brief – postage stamp, caricature, magazine cover</u></b></p> <ul style="list-style-type: none"> <li>Students create a range of original digital graphics based on client brief scenarios.</li> <li>Students critical review peer and own work.</li> <li>Students produce creation documents for their original graphic.</li> </ul>	<p><b><u>Creating multimedia page</u></b></p> <ul style="list-style-type: none"> <li>Students explore the different properties, purposes and features of multipage websites. They demonstrate their creativity by combining components to create a functional, intuitive and visually pleasing website.</li> </ul> <p><b><u>Understanding pre-production skills</u></b></p> <ul style="list-style-type: none"> <li>Students are introduced to a range of essential pre-production techniques used in creative and digital media, including client brief, time frames, deadlines and preparation techniques.</li> </ul> <p><b><u>Purpose and creation of digital graphic</u></b></p> <ul style="list-style-type: none"> <li>Understand the purpose and usage of digital graphics in society, such as billboards, magazines, posters.</li> <li>Create and review Dvd based on client scenario.</li> </ul>	<p><b><u>Developing Web products</u></b></p> <ul style="list-style-type: none"> <li>Students develop interactive multi-page websites based of client scenario.</li> </ul> <p><b><u>Designing art work and images</u></b></p> <ul style="list-style-type: none"> <li>Students will develop various artworks and advertisements for a local food festival event.</li> <li>Students will design and develop graphic products.</li> <li>Students will develop scaleable drawings and artwork.</li> <li>Students will develop bitmap images and artwork .</li> <li>Students will exhibit work in an E-portfolio.</li> <li>Review the products.</li> </ul>

### Skills

<ul style="list-style-type: none"> <li>• Understanding and development.</li> <li>• Understanding of searching the web.</li> <li>• Being safe online.</li> <li>• Use of the Software: Word, Publisher, Excel and Access.</li> <li>• Be able to evaluate websites and leaflet designs.</li> </ul>	<p>Interpret client Brief</p> <p><b><u>Basic software skills in</u></b></p> <ul style="list-style-type: none"> <li>• Publisher</li> <li>• Word</li> <li>• Excel</li> </ul>	<ul style="list-style-type: none"> <li>• Students will develop intermediate software skills in; Photoshop, Word and Publisher.</li> <li>• Students will develop skills in online research and gathering of assets.</li> <li>• Students will develop skills in critical evaluations of work produced by themselves and their peers.</li> </ul>	<ul style="list-style-type: none"> <li>• Students will develop advanced software skills in; Photoshop, Word, Serif Webplus pro and Publisher</li> <li>• Students will develop skills in online research and gathering of assets.</li> <li>• Skills needed to create digital media products and gain an understanding of their application.</li> </ul>	<ul style="list-style-type: none"> <li>• Students will develop skills in understanding client briefs.</li> <li>• Students will develop skills in sourcing, designing, and editing images and artworks.</li> <li>• Students will develop advanced software skills in; Word, Publisher, Photoshop, Flash, Sketch Up and Serif Web Plus Pro.</li> </ul>
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### Assessment

<ul style="list-style-type: none"> <li>• Assessment through regular self and peer assessment tasks.</li> <li>• Year 7 written exam marked out of 20.</li> </ul>	<ul style="list-style-type: none"> <li>• Assessment through regular self and peer assessment tasks.</li> <li>• Year 8 written exam marked out of 20.</li> </ul>	<ul style="list-style-type: none"> <li>• Assessment is tested by coursework that is set by teacher in relation to Cambridge Nationals, which is marked by teacher.</li> </ul>	<ul style="list-style-type: none"> <li>• Qualification is tested by coursework that's set by Cambridge Nationals. This is marked by teacher and then moderated by Cambridge Nationals. This will be done throughout the two-year course.</li> <li>• Unit R081 will be assessed by in school examination.</li> </ul>	<ul style="list-style-type: none"> <li>• Web design will be assessed through in school examination and will be marked by Cida exam board.</li> <li>• Designing artwork and images unit will be submitted in an E-portfolio and will be marked Cida exam board.</li> </ul>
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